



SFMTA

Sign System Upgrade

August 13, 2019

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Signal & Train Control Program

SIITS, Technology Services & Integration

Key Part of a Huge Project

Fiber optic link between Legacy West Portal OCC and new TMC at 1455 Market

Fiber based broadband data network/switches throughout subway

New UPS' for new installed systems

New facilities command and control system (SCAD)

New motive (traction) power command and control system

Integrated audio/video management system at TMC

New HVAC equipment for subway equipment rooms

New station signs systems

All civil works to support



Remember this?



Finally full color bright LED signs!

11:45am INBOUND

J 8, 12	L 1, 16	N 7, 21
K 2, 20	M 5, 35	T 12, 30

Public message line here

11:45am OUTBOUND

J 8, 12	L 1, 16	N 7, 21
K 2, 20	M 5, 35	T 12, 30

Public message line here

K 2-CAR	8 MIN, 15 MIN
L 1-CAR	12 MIN, 17 MIN
M 2-CAR	22 MIN, 26 MIN

11:45am Public message line

M OCEAN VIEW
BALVOA PARK

J 8, 12	L 1, 16	N 7, 21
K 2, 20	M 5, 35	T 12, 30

Messages

Messages are building blocks of passenger information. They are text linked with audio.

6 Message Explorer



The Message Explorer allows users to create new messages and modify existing messages. Messages consist of audio, sign text, and other identifying information such as name, description, and notes.

6.1 Message Explorer > General Overview

The window is divided into three panels arranged from left to right. The first panel contains an expandable tree of message categories. Selecting a category will display the associated messages in adjacent branch. There is a New and a Delete button to add or remove entries. The second panel contains specific announcement messages which will change depending on what item in the tree menu is selected. There is a scrollbar for navigation as well as New and Delete buttons used to add or remove entries. The remaining two thirds of the window is populated by a panel which is used to edit the properties of the currently selected message. A depiction of the Message Explorer Window can be seen in Figure 6-1: Message Explorer.

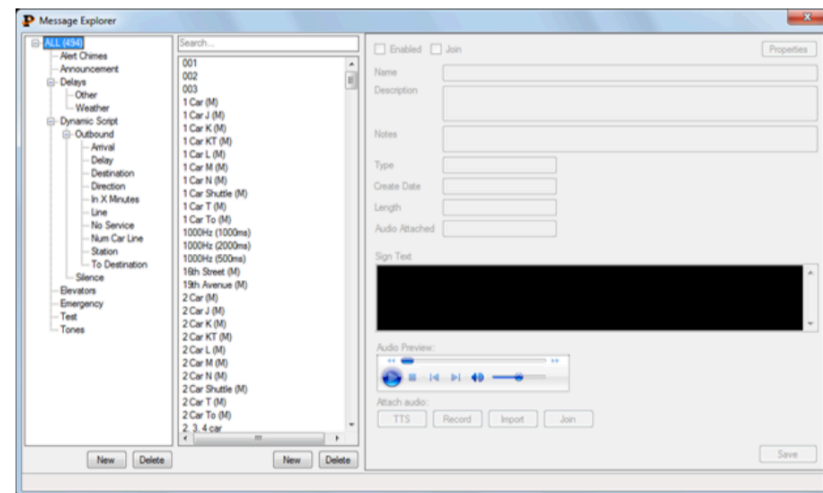


FIGURE 6-1: MESSAGE EXPLORER

Schedules

Schedules are messages with additional attributes attached such as time, location to be played, priority.

3 Schedule Explorer



The SCHEDULE EXPLORER is used to build messages and schedule messages to play at specific times on specific devices or groups of devices. The Schedule Explorer window contains a navigation tree and a message panel on the *left* and a workspace on the *right* which contains panels for Basic Information, Start and Stop, Repeat Settings, Restrictions, Link Devices, and Attach Messages. There is also a Save button on the *bottom right*. This is shown below in Figure 3-1: Schedule Explorer.

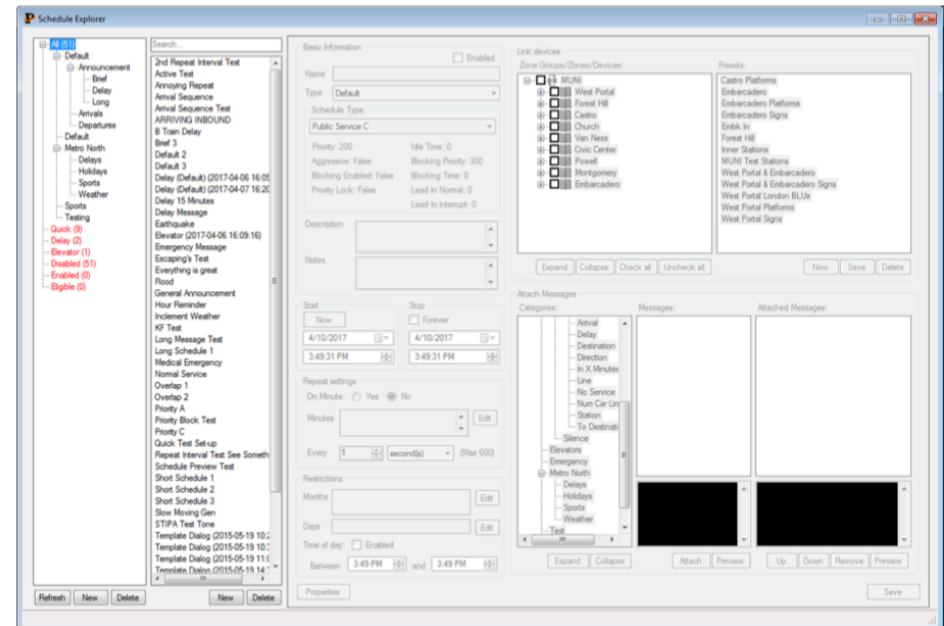


FIGURE 3-1: SCHEDULE EXPLORER

Suite of functions available



Schedule
[Schedule](#)

Schedule scripts to run with configurable parameters.



Delay
[Delay](#)

Activate a delay message in under five seconds.



[Exception Modes](#)

Filter the types of information that signs display.



[Quick Schedule](#)

Activate schedules with ready-only presets.



[Template Dialog](#)

Opens the Template Dialog. Different templates can be created and saved to serve as a base for messages.



[Services](#)

Launches the Penta Services Manager, allowing administrators to configure how services are distributed across primary and backup servers.



[Schedule Status](#)

See a summary of messages that are playing and recently played messages.



[Chat](#)

Send text messages to other users.



[Settings](#)

View software version, configure connection, update database records, etc.



[Messages](#)

View, add, edit, and delete messages to be used in scripts.



[Select](#)

Deliver adhoc messages and view status of devices.



[Elevator](#)

Set information announcements about offline elevators.



[Status OK / Alert](#)



View and address alarms.

Elevator outages

7 Elevator



The Elevator TOOLBAR icon launches the ELEVATOR OUT-OF-SERVICE DIALOG (Figure 7-1). This window is used to set station announcements in the event that an SFMTA elevator is down for maintenance.

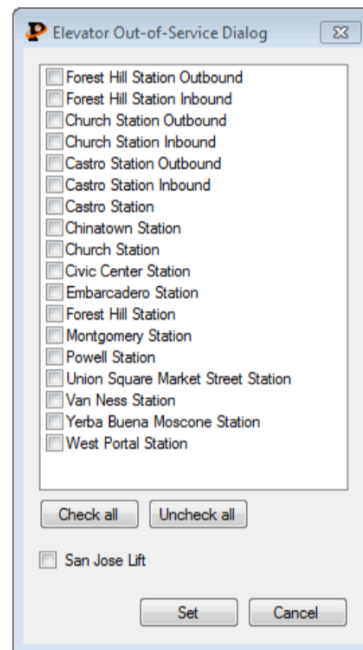


FIGURE 7-1: ELEVATOR OUT-OF-SERVICE DIALOG

Quick delay messages

8 Delay Dialog



The DELAY DIALOG allows for delay messages to be quickly composed and scheduled for immediate playback. The window, as shown in Figure 8-1 below, is divided into three panels. Selectable templates are on the *left*, a workspace to create a message using the selected template is in the *middle*, and a list of stations is on the *right*. There are also Create and Close buttons at the *bottom right* corner of the screen.

Clicking the Create button will schedule the message for immediate playback at the selected stations. This schedule may be edited or deleted via the Schedule Explorer.

Clicking the Close button will close the DELAY DIALOG and return the user to the user to the WavWriterII TOOLBAR.

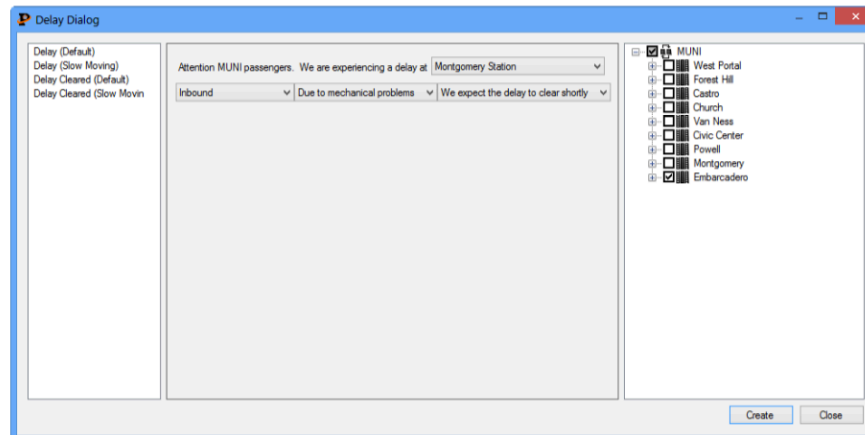


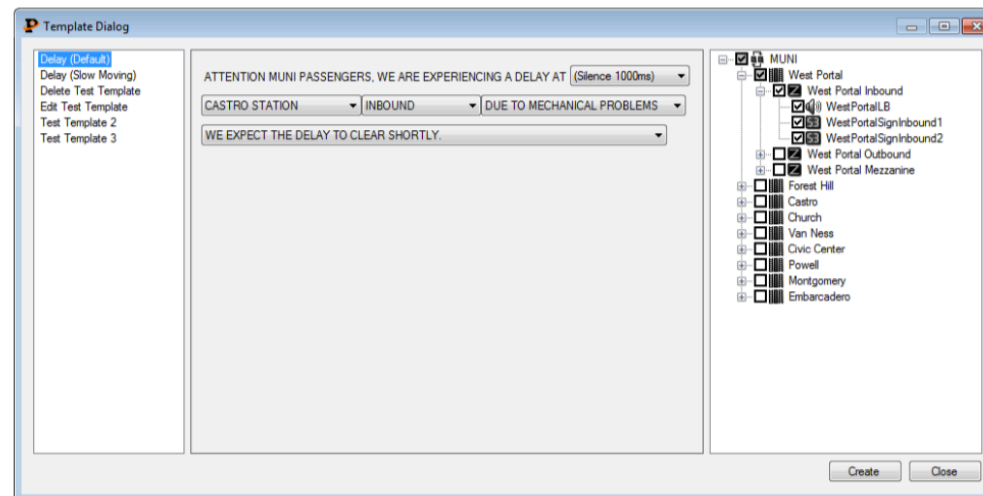
FIGURE 8-1: DELAY DIALOG

Other templates

9 Template Dialog



The TEMPLATE DIALOG is used to quickly compose new messages using a series of drop-down menus. The window is divided into three sections. On the *left* panel is a list box of existing templates. The *center* panel contains a workspace where new messages may be constructed based on the chosen template. The *right* panel contains an expandable tree showing zone groups, zones, and then individual devices that a template can be assigned to.



Live announcements

11 Select Dialog



The SELECT DIALOG allows ad-hoc messages to be made to different station zones.

It contains a navigation tree on the *left* panel, a panel of presets in the *center*, and various controls on the *right*. There is also a File menu at the *top* and a status bar at the

bottom.

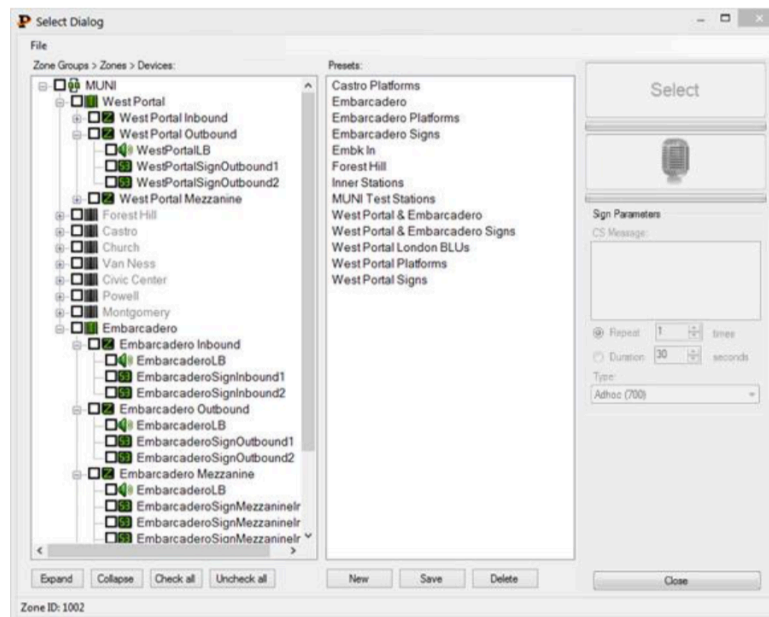


FIGURE 11-1: SELECT DIALOG

Managing passenger ETA/arrival information

13 Exception Modes



The EXCEPTION MODES window is accessed by clicking its icon in the TOOLBAR. The Exception Modes window is used to turn-off NextBus, Prediction, or Arrival feeds for platforms and signs. This is useful during periods of maintenance.

13.1 Enabling Exceptions at Specific Platforms

To turn-off a feed at a station platform, first click the name of the platform to act on. Then uncheck the checkbox or checkboxes corresponding services and lines that are offline. The color of the platform name will turn to red (Figure 13-2) to indicate that a service is disabled at this platform. The EXCEPTION MODES window may be closed at this point and the disabled services will remain that way. When it is time to re-enable a service, simply reopen the EXCEPTION MODES window and check the boxes that were unmarked previously. The corresponding platform or platforms will change back to black and the window may be closed.

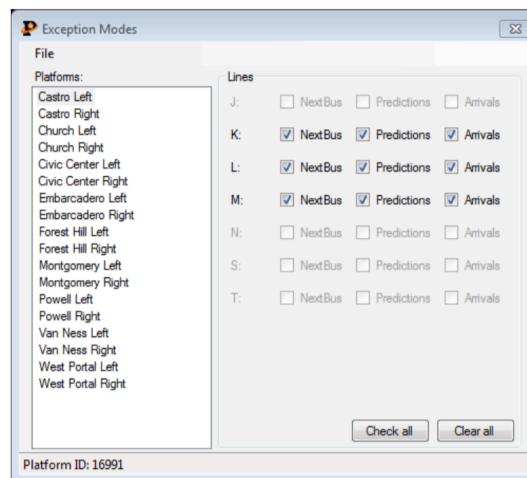


FIGURE 13-1: EXCEPTION MODES WINDOW – NO EXCEPTIONS SET

Customizations for SFMTA/Muni

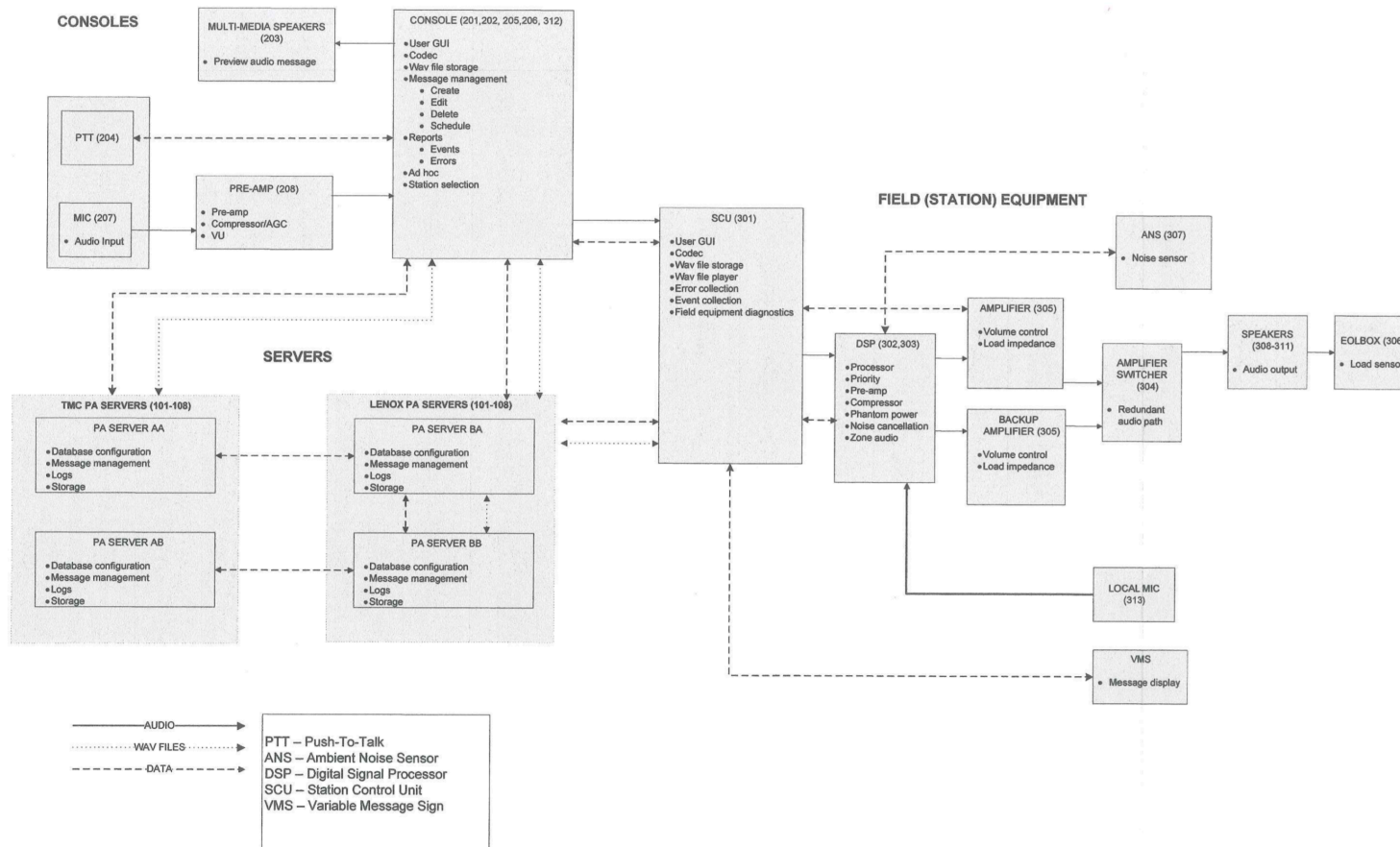
Train arrival prediction information from Nextbus: vehicle number, scheduling information, time to arrival

K	2-CAR	8 MIN, 15 MIN
L	1-CAR	12 MIN, 17 MIN
M	2-CAR	22 MIN, 26 MIN
11:45am Public message line		

Subway status information from train control: train number, arrivals, mode changes, entry, exit, track section. Primarily used for arrival at platform and delay annunciation.

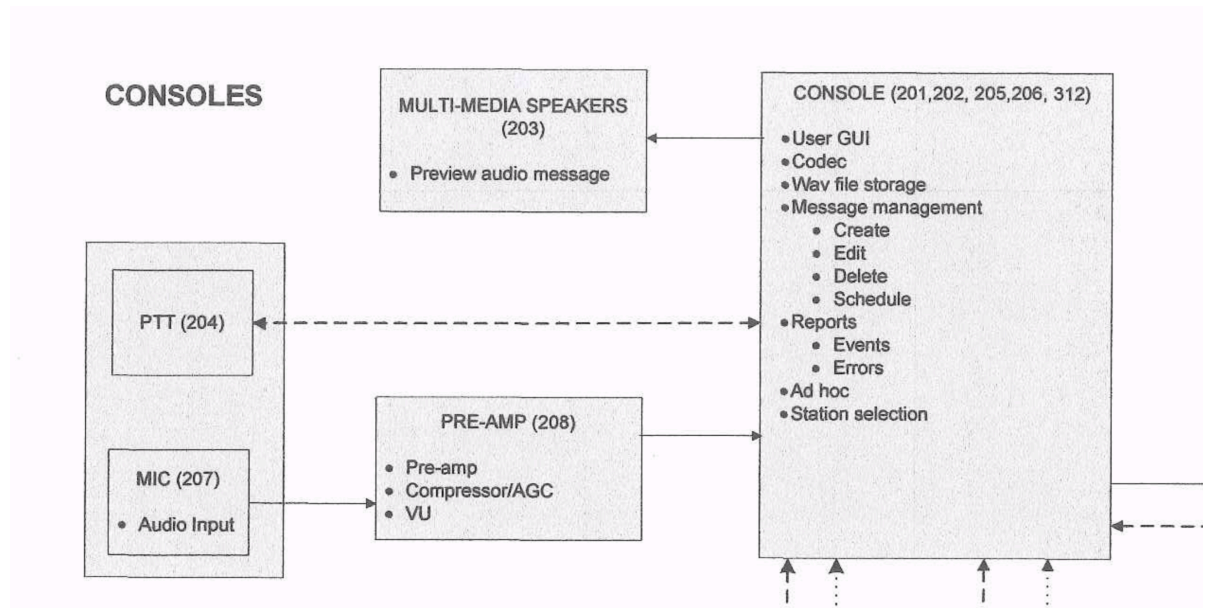
M	OCEAN VIEW		BALVOA PARK		
J	8, 12	L	1, 16	N	7, 21
K	2, 20	M	5, 35	T	12, 30

System Block Diagram



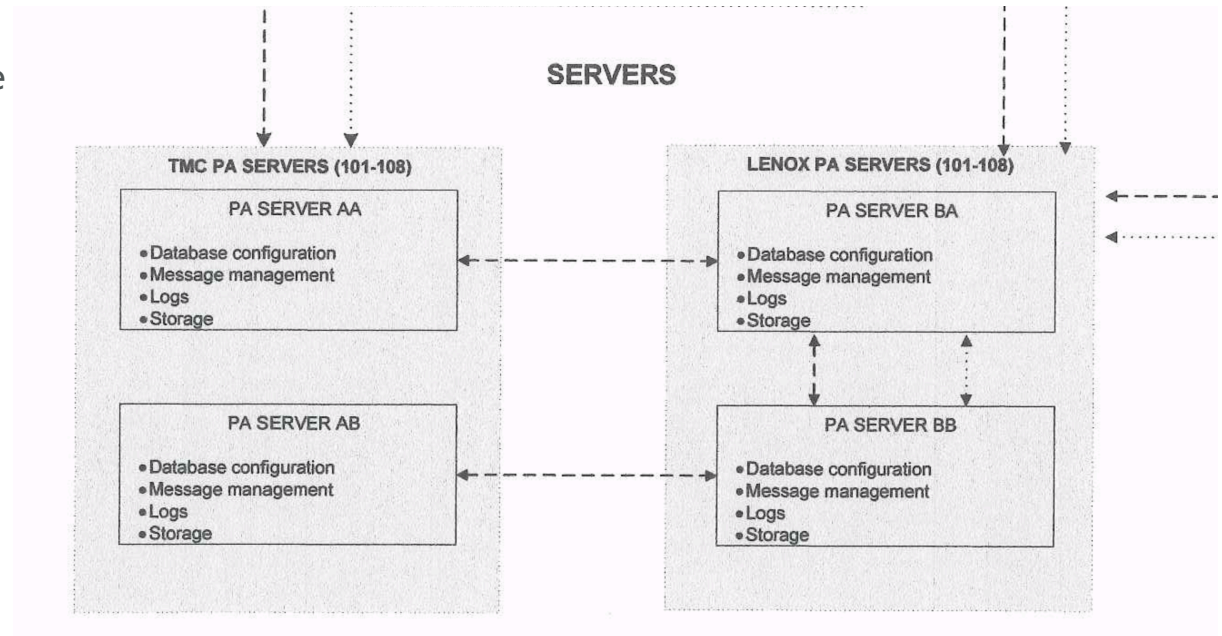
Console Block Diagram

User GUI and live announcement interface.



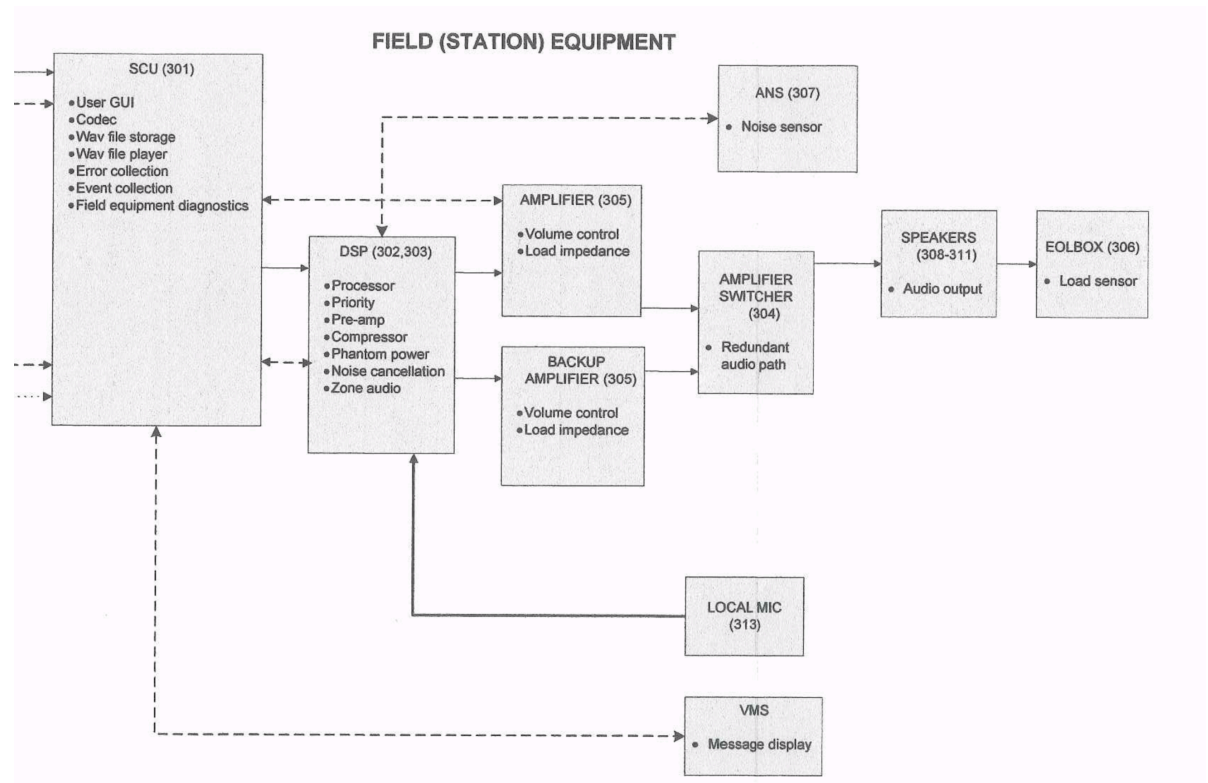
Head-end servers

Each PA Server has a copy of the database that stores messages, logs, schedule information, and alarms. The servers are configured in a redundant fault tolerant format.



Field Equipment in every station

Station computer audio software application receives commands from the PA server to play prerecorded message to the field. This reduces network bandwidth. When a request is received from the PA Server, the computer plays the audio using the Windows on-board soundcard. The analog audio is then sent to the London BLU.



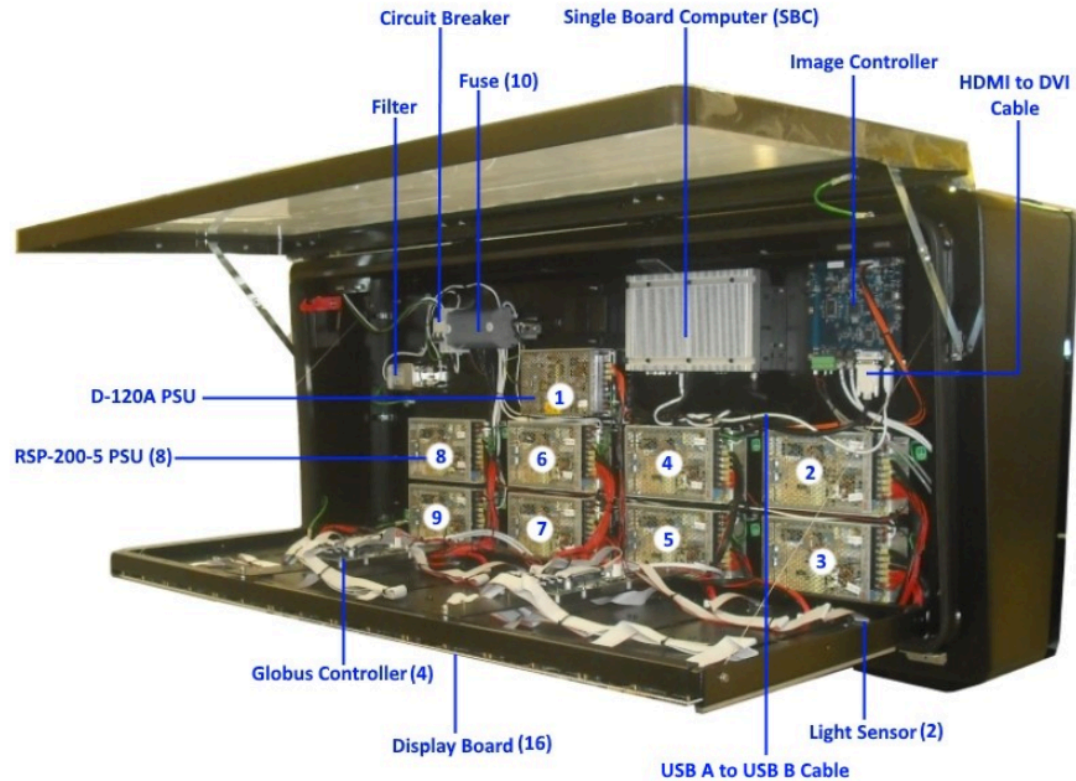
Station Agent Computer

Allows station agent to make live announcements.



Station Signs

Image is created in the computer in the sign. Output to image controller for further processing and distribution of image data internally.



Single Board Computer

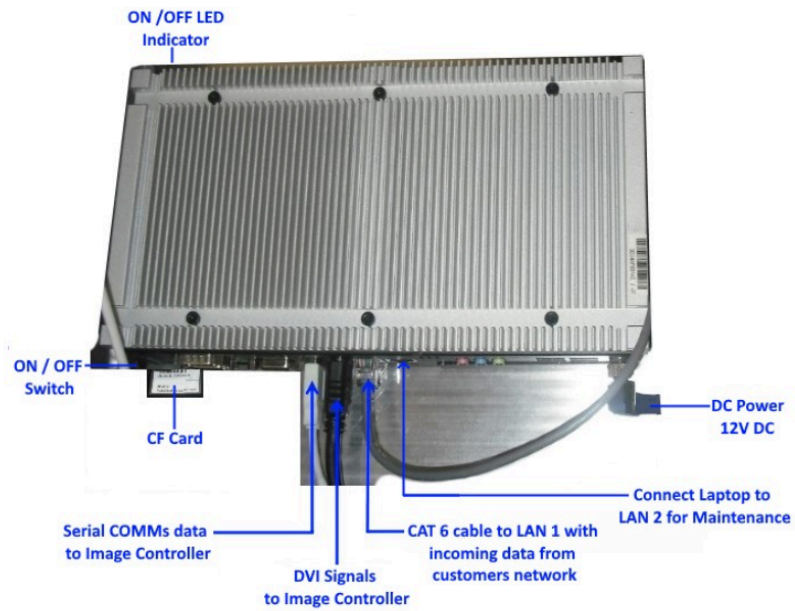
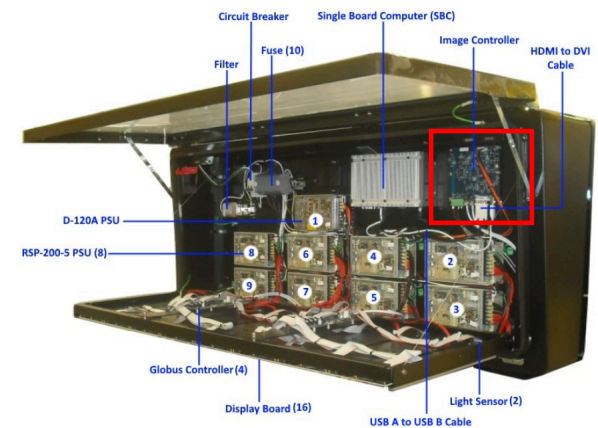
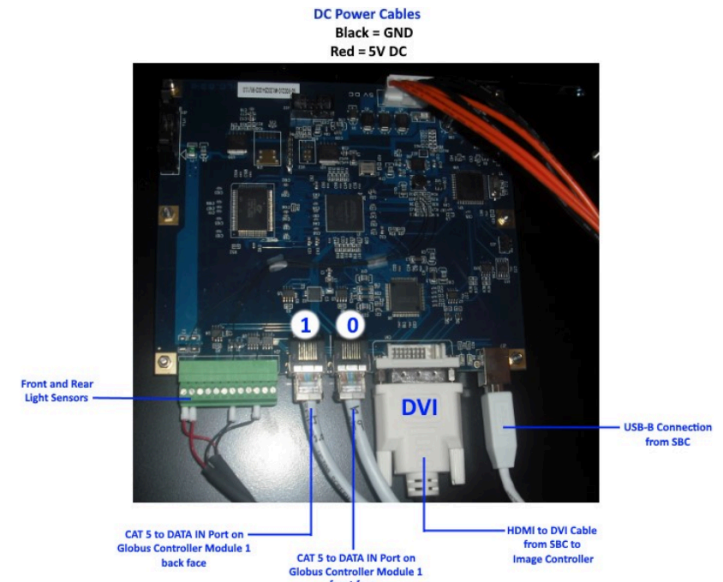


Image controller board

Interface between the single board computer that produces DVI image and low level LED controller boards. Input is DVI and output is two cat5 cables outputting LVDS (low voltage differential signaling) low latency very high data rate feeds. Each cat5 feeds one side of the sign, or two display buffers.

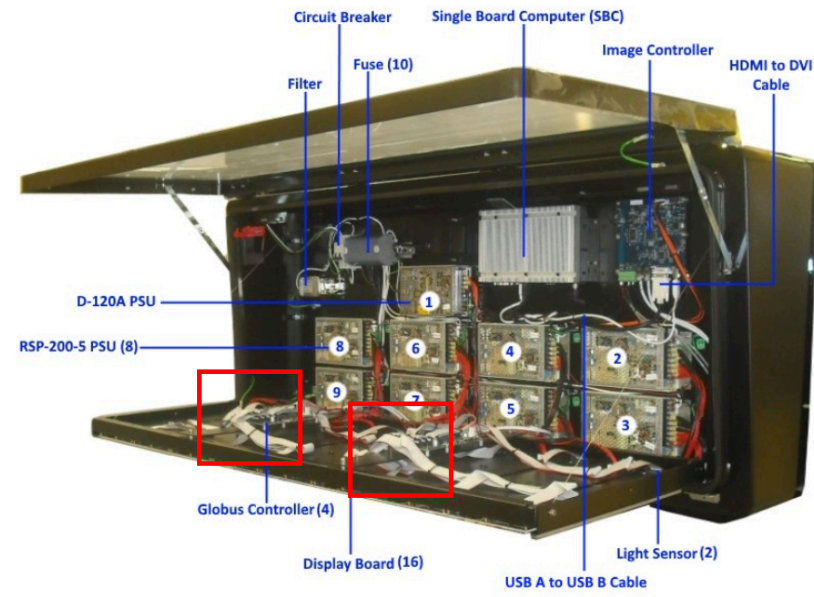
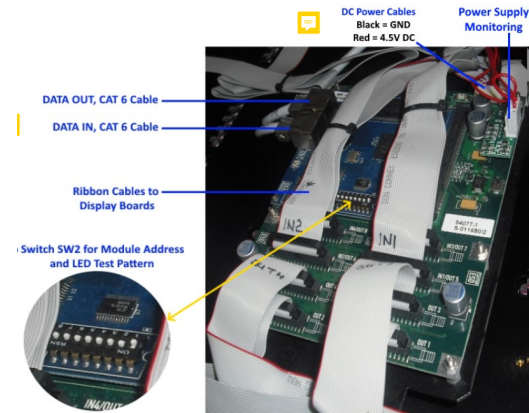


Cat5



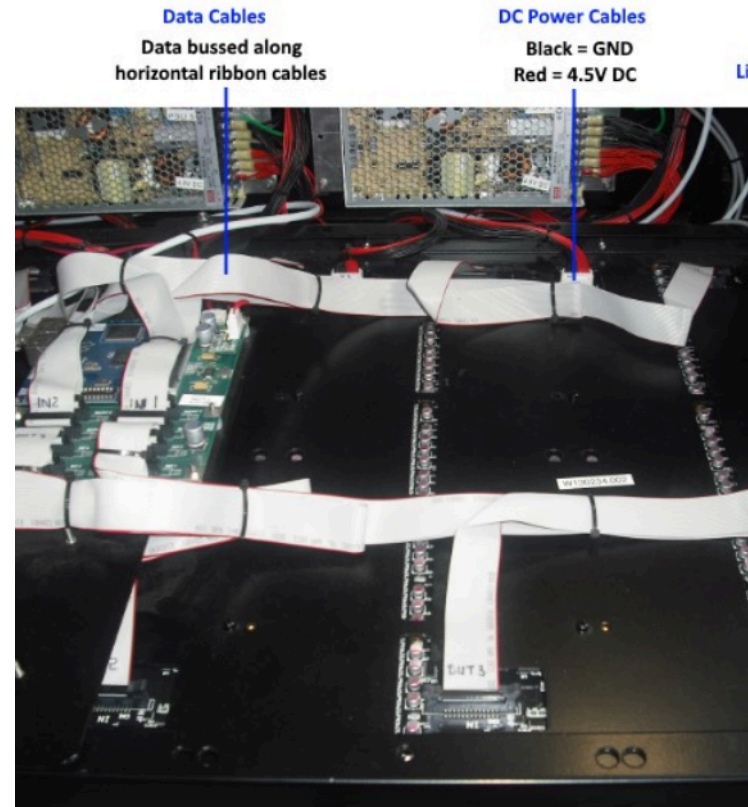
LED Display Buffers

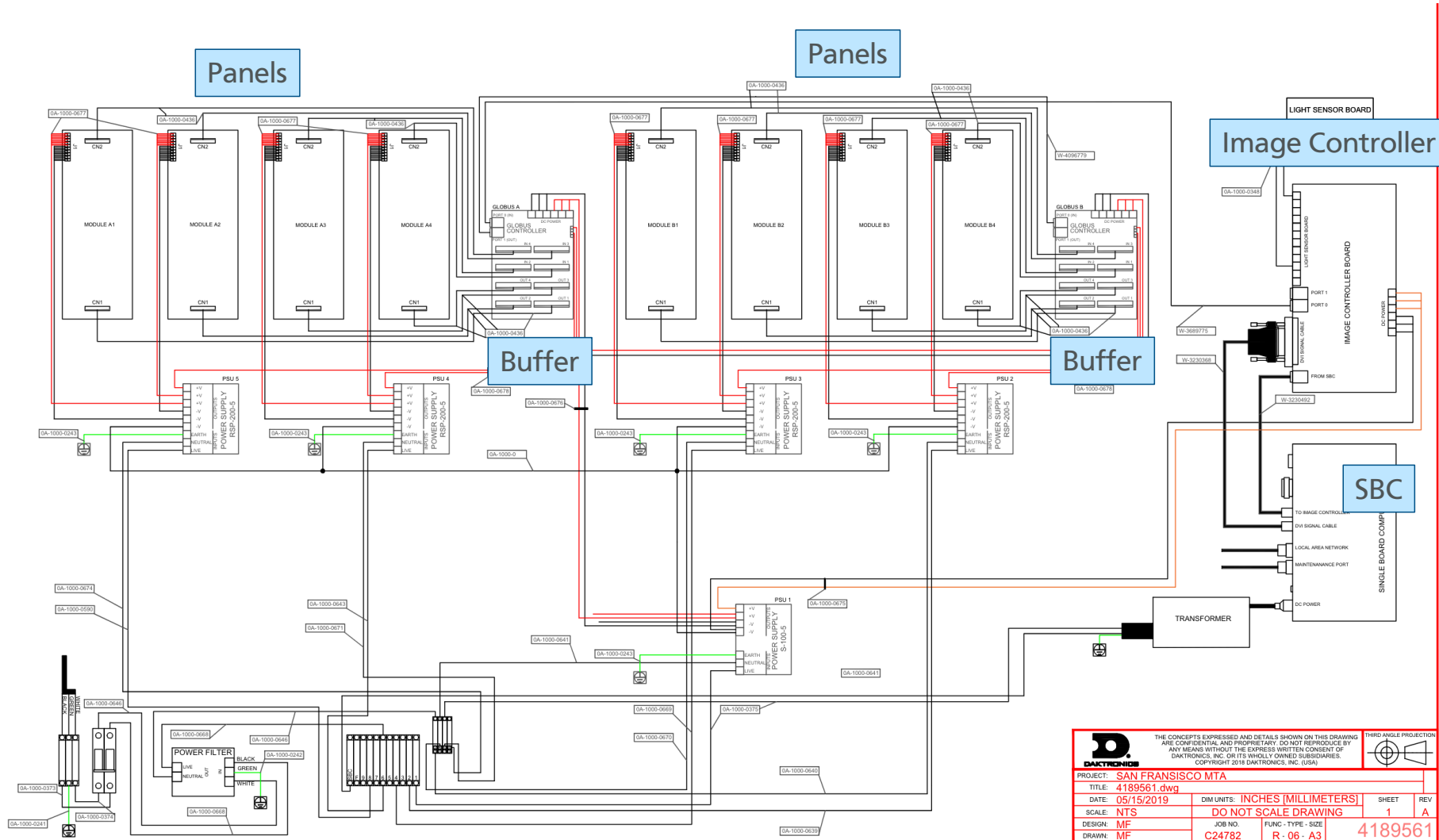
The buffer module are daisy chained using cat5 on each side of the sign back to image controller. Each buffer controls four display panels. Two buffers per side. Each buffer can control 16k pixels, 32 bps.



LED Display Panels

8 display board per sign side. Each board is 32x88 pixels and contains the LED driver circuitry. Receives data from the image buffer module. 4 panels per image buffer.





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Questions?

